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About This Game

"A mixture of inspirations from Team Fortress 2, Doom, Quake, and even Overwatch, using only Water Splashes. Every part of the game redefines the Shooter genre."

Trianga's Project: Battle Splash 2.0 (or Battle Splash 2.0 for short) is an Epic Fast-Paced, Bullet-Dodging, Competitive, Team-Based Third Person Shooter that Creatively Redefines the Shooter Genre with No Killing, No Blood, No Violence, and full Water Splashes Physics. Fight against Dozen of Enemies, Dodging thousands of Bullet while facing off Giant Robot, all At-The-Same-Time! Your Class may be your Fate, your Actions and Skills may change your Destiny, yet your Tactic will shape your Path to Victory!

Battle Splash tells a story about Trianga Polyga, who created a Virtual/Augmented Reality system that could simulate real-life experience/environment in an enclosed area, called "Brainwave Oriented Simulation System (or B.O.S.s)". She then wrote "Battle Splash", a game inside B.O.S.s that features high speed Water Balloons and Water simulation in order to create the most intense Squirt Gun Battle ever. She then invited her friend (Temiko Kangara), her cousin (Pentaga Polyga) and her sister (Quadra Polyga) to test the game out. After an unexpected journey due to a bug during the test, she then further improved the game, and made the second version of it: "Battle Splash 2.0".

The game is designed to be as Easy to Play as possible, while still keeps the best features of Classic Arena Shooter and Class-based Shooter. Battle Splash's gameplay heavily relies on Water Splash Mechanic, which changes the shape of the Splash Explosion depending on the surrounding area. In addition, the game is fully Physics-based, leading to Ballistic Bullets, Bouncing Balloons and lots of Physics features, thus feel free to perform some "Redefined" old tricks from Arena Shooter such as Bullet Dodging, Rocket Jump or Balloons Hop.

For even more diversity in gameplay, player can take control of the 4 playable Characters, which represent 4 different Classes in the game. Each character has their own Stats and Abilities that when combined with each Weapon they can further improve their performance or change their role in battle in real-time. Weapons' behavior can also change in real-time thus even more combinations can be carried out.

However, without a proper Tactic, your Victory cannot be ensured. Carefully Organize your team, Analyze necessary information, and Carry out your plan perfectly are the keys to success. There are many Paths players can take in order to achieve the Ultimate Victory. Be Flexible, or be Determined, or be Open-minded about your Approaches.

Key Features:

- Fast, Intense, and Challenging gameplay.

- The game is Epic even when no one dies, no one gets hurts, no violence.

- **Water Splash** mechanic: water splash will bounce off the surface upon contact, changing the shape of the Area of Effect.

- **Run to Dry** mechanic: The faster you move, the faster you recover/dry up.

- **Bullet Dodging** mechanic: No cover, just dodging!

- **Dynamic Weapon Loadout System**: Changing Weapon's behavior in real-time.

- 3 totally different game modes.

- Different Maps mean different Environment Mechanics.

- Play as you like: All Basic Weapons are available for all Characters.

- 4 Classes with different stats and distinct Special Abilities.

- Maximize your Class's performance, or Adapting your Class's abilities according to the Tactic, or both: Your Decision.

- Challenging AI players that can adapt to your performance and push your skills to the limit.

- Everyone can start their own Public/Private Server and enjoy a seamless match with Drop-in/Drop-out mechanic.

- Don't worry about Ping: some tests indicated that even 700ms Ping can play the game seamlessly.

- Support up to 4 teams per PC/Map/Server.

- Support up to 24 players/AIs (for minimum system requirement) and 32 players/AIs (for recommended system requirement) per PC/Server. Better rig/network connection can push the players/AIs limit beyond **32**.

- Partial Modding supports.

- Vast and colorful Environments that take places anywhere possible.

Title: Trianga's Project: Battle Splash 2.0
Genre: Action, Casual, Indie, Early Access
Developer:
Dranya Studio
Publisher:
Dranya Studio
Release Date: 18 Dec, 2017

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Minimum:

OS: Windows 7 32bit

Processor: Intel Core i3 Sandy Bridge

Memory: 4 GB RAM

Graphics: Intel HD Graphic 3000 (laptop) / nVidia Geforce 210 or better

DirectX: Version 9.0c

Network: Broadband Internet connection

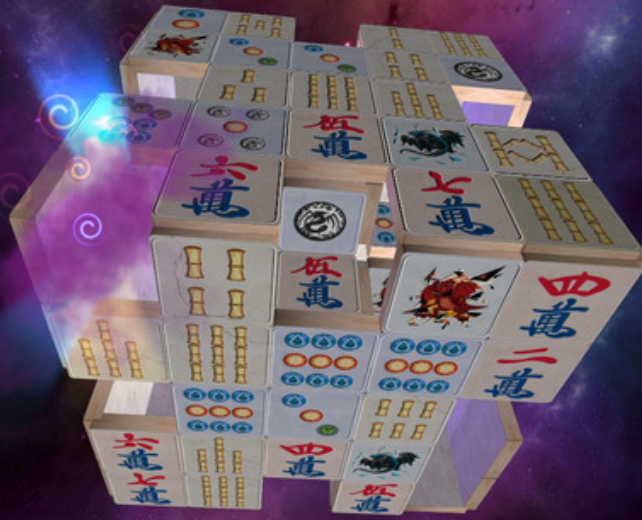**Storage:** 2 GB available space

Sound Card: Any

Additional Notes: It is recommended to update your graphic driver or play the game in DX9 for older rig to prevent crashes. Please note that DX9 support will end soon, so it's STRONGLY recommended that the GPU driver should be up-to-date and compatible to DX11.

English,French,Japanese,Korean,Russian,Simplified Chinese,Traditional Chinese

The game is incredibly good when it's at its best. Sadly, the game is only at its best one third of the time. All the fun parts are incredibly well made quick and intense platforming. The bad two thirds of the game are made up of levels that require waiting or precision in a game which's strength lies in fast paced movement. The precision levels are especially bad since the controls disallows precision entirely. Another bad thing about the game is that each world has its own gimmick, the problem is that nearly all of the gimmicks suck. The gimmicks wary from water with ♥♥♥♥♥♥ controls, ladders with annoying movement, and worst of all a gimmick which flips your characters gravity which means that the only thing this gimmick does is making the game more confusing.. Ok, let's talk about this game.

Pros
-You can select a primary weapon that you're not going to get to use.
-You can change graphical settings you're not gonna get to see.

Cons
-Connecting...
-Connecting...
-Connecting...
-Connecting...
-Connecting...

That's pretty much all the game has to offer.. This game is a true work of art. You know you're getting quality when the person running the server sets your framerate. 9/10 because there is no 10 pack available. This game is great so far - a mix of dry, British humor and lots of old school LucasArts mixed in. This is the kind of indie game that should be getting attention for it's writing and throwback style.. A great little rogue-like full of charm, fun and purple blood splatters. I had a awesome time with this game, so man destructive weapons to find and enjoy.

I recommend this one, but it sure is tough.. I really like the grapple hook! looks like a very nice adventure game, nice puzzle's also!

https://www.youtube.com/watch?v=Y2DrN8BurPw. Mehby worth as much as $6 USD...an absolute steal at $5. This is a solid one. The dev is still active and the recent update allows you to play to the end and adds 6 bosses. I love it. I'm really looking forward to it being finished. A game worth supporting.. I'm going to go ahead and cautiously give this one a "recommend" - it has a lot of potential. If the developers keep up with the updates it's going to be a fantastic game. There's not a lot to do right now, but it kept me entertained for 5 hours - and that's worth $13 to me. I'd like to see a map and a purpose for sleeping in your bed other than setting a spawn point, and the colors they chose for iron and stone are way too similar for my old eyes. If you like this sort of game, this one is worth a shot.. That was.....a game....I think?

It's a fairly interesting game of manageing needs and money that boils down really to if you are happy then you will suceed in life. the millionare campaign is an undertakeing but can be done easily even if you have no idea what you really are doing.

my experiance was mostly trying to gain capital while having my excercise machine stolen every week for at least 3 months straight, so i like to immagine that somewhere there is just one theif who hordes excersise equipment in his basement laughing at the people who just keep buying new ones for him to steal.

maybe it was my end but the music was non-existant if it even existed in the first place.

it's not going to be everyone's cup of tea but for those who are interested I would recomend it becasue you can get some good laughs if you are going through with your friends around who laugh as you go to the store to but the 50th exersise machine.. nice free to play fun :). 10/10 you can make accidents! like for real!. i really like this game,AWESOME!!!. I like the game but now all of a sudden i am getting this read error and the game freezes and then force closes is there a fixt to this or is the game data incomplete

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